Use Case Description

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| Use Case Title: Create Server |
| Primary Actor: Server Admin |
| Level: Kite (Summary) |
| Stakeholders: Server Admin, User |
| Precondition: Server Admin uses the “create server” function |
| Minimal Guarantee: Report sent for server creation failure |
| Success Guarantee:  Server is created by the user, with the user as the admin |
| Trigger: user selects the “Create Server” button |
| Main Success Scenario:   1. User selects “Create Server” 2. User enters a name for the server 3. User creates at least one room 4. The server is created |
| Extensions:  1a. “Create Server” button does not work  1a1. User tries again  1a2. User closes the application  2a. User enters invalid or blocked name  2a1. User enters a different name  2a2. User closes the application  3a. User cannot create a room  3a1. User tries again  3a2. User closes the application  4a. There was an error creating the server  4a1. User tries again  4a2. User closes the application |